

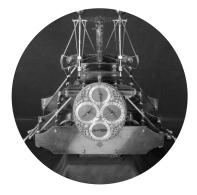
# Open for new ideas

Artificial Intelligence (AI) for Societal Good Challenge





# **History of Challenge Prizes**

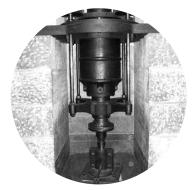


Longitude Prize 1714

Winner: John Harrison



French Food Preservation Prize 1795-1809 Winner: Nicolas Appert



**Turbine Prize** 1823-1827

Winner: Benoit Fourneyron



Prix d'Aviation Michelin (Michelin Prize) 1908 Winner: Wilbur Wright



Precise time information is integral to GPS



Europe produces about 25 billion cans of food every year



Three Gorges Dam uses turbines 10 m in diameter capable of rotation speeds of 75 revolutions per minute



From 124.7 km to 3,790 km



# **Challenge Prizes Today**













# **Societal Challenges**







# **UN Sustainable Development Goals**



17 Goals – 169 Targets – 232 Indicators



### "SCIENCE IS MESSY..."







# What is a Challenge?





**Inspirational** 



- A challenge is a **bold and ambitious goal** that drives innovation toward addressing a **complex**, often **intractable**, **societal issue/problem**.
- Transformative societal impact.
- Challenges complex technical and non-technical aspects multiple stakeholders/beneficiaries and end-users.
- A challenge can be an obstacle or opportunity.
- A challenge should be: visionary, inspirational and achievable.



# What is Challenge Funding?

- Incentivizes and rewards RD&I activities to develop disruptive and impactful solutions to key national societal and economic challenges.
- Fosters collaborative, interdisciplinary and convergent research activities that may, in turn, lead to new discoveries and disruptive innovations that have the potential to transform how we live.
- Opportunity for an equity-based engagement between stakeholders, enabling them to share the risks and rewards that arise by addressing challenges.









# **Ireland's Opportunity**







# **SFI Challenge Portfolio**

Top-Down

Challenge Validation

Challenge Definition

Call for Participation

Team Formation

Application Review

Research Activity

Selection/Prize

Selection/Prize

Research Activity

Challenge Definition

Challenge Validation

Application Review

Team Formation

Call for Participation\*

Bottom-Up



# **SFI Challenge Portfolio**

**SFI Future Innovator Prize 2018** 



Al For Societal Good Challenge (SFI Future Innovator Prize 2019)

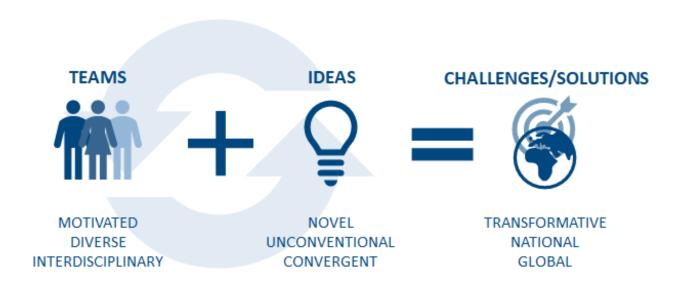


**Zero Emissions Challenge (SFI Future Innovator Prize 2019)** 





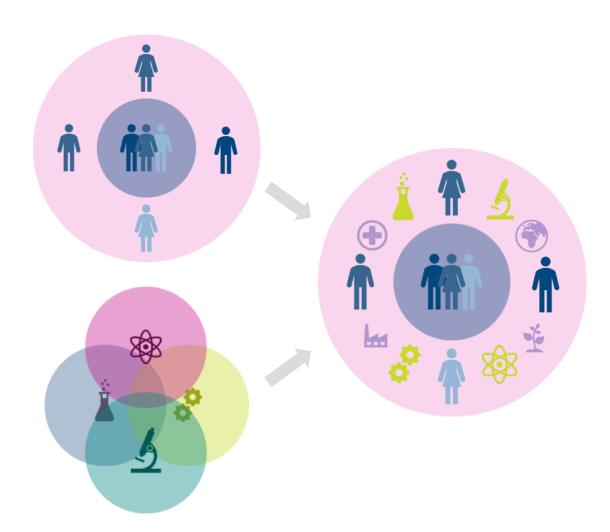
The overarching ambition of the SFI Future Innovator Prize is to **enable the development** of disruptive STEM-led solutions to key national challenges.





### **Focus On Teams**

**Diverse, Interdisciplinary, Convergent** 





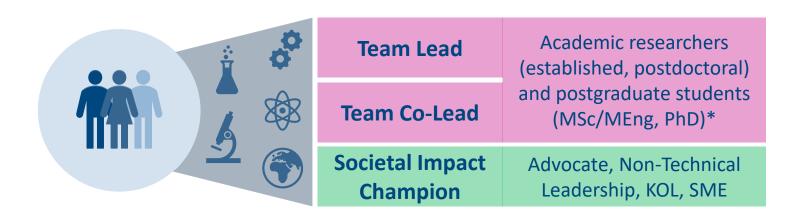
# **2018 Cohort**

### **Diverse, Interdisciplinary, Convergent**





### Who Can Apply?



<sup>\*</sup>Participation by postgraduate students (MSc/MEng, PhD) is strongly encouraged, however, they may <u>not</u> be Team Lead (they can be the Team Co-Lead)



# Societal Impact Champion Role & Examples

Key opinion leader	Subject Matte Expert	er	Indu	ıstry
Societal Impact Champion		Social Entrepreneur		
Advocacy/champion role, assist in maximising the societal impact of the solution. Provide non-technical leadership and support the lead and co-lead to identify and validate challenges in addition to advising on solution development.			Civil Society Organisation	
			Philanthropist	
Patient Representative	Charity	Public Sector		NGO



### **SFI Future Innovator Prize Model**

### **Structure & Funding**

Application	Concept	Seed	Prize	
Preliminary challenge validation, a solution concept, and a description of the potential impact of addressing the challenge.	Team formation, challenge validation, solution concept, impact pathway.	Team development, stakeholder engagement, field-ready prototype, solution deployment prep.	Solution deployment, impact assessment.	
	Skills Dev			
	Active SFI Engagement			



### **Societal Impact Champion & Validation**



How will we solve the problem?



### **Societal Impact Champion & Validation**



How will we solve the problem?



### **Venture Model**

SFI will employ a **venture model** in management of teams/awards

- Your success is our success
- Not just invest in you but be invested in you

SFI will **leverage its network and its resources** (where appropriate) to support teams as they progress through process

- Mentorship/Training
- Networking/Opening Doors
- Awareness Raising
- Profiling



### 2018 Cohort

### **Skills Development**



**Theory of Change & Impact** 



**FutureScope** 



**Value Creation** 



**Service Design** 















### 2018 Cohort

### **Final Competitors**













# Al for Societal Good Challenge

### What Are We Looking For?

- Applications from teams to address significant societal challenges through the
  development of disruptive STEM-based solutions based on interdisciplinary
  approaches that leverage artificial intelligence (AI)\*
- Teams must be interdisciplinary with Al expertise represented (experts in disciplines outside of STEM such as the arts, humanities and social sciences should be considered)
- Applications should align to a UN SDG consideration should be given to the nature of the target(s)
- Societal Impact Champion must come from outside academia

<sup>\*</sup>Artificial intelligence (AI) refers to systems that display intelligent behaviour by analysing their environment and taking actions — with some degree of autonomy — to achieve specific goals. AI-based systems can be purely software-based, acting in the virtual world (e.g. voice assistants, image analysis software, search engines, speech and face recognition systems) or AI can be embedded in hardware devices (e.g. advanced robots, autonomous cars, drones or Internet of Things applications).



# **UN Sustainable Development Goals**

























Facts and Figures Goal

Goal 2 Targets

Links

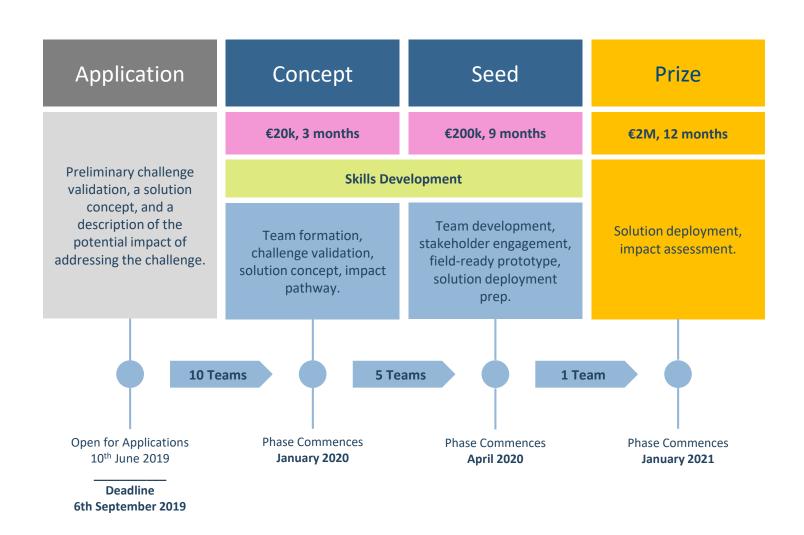
- 2.1 By 2030, end hunger and ensure access by all people, in particular the poor and people in vulnerable situations, including infants, to safe, nutritious and sufficient food all year round.
- **2.2** By 2030, end all forms of malnutrition, including achieving, by 2025, the internationally agreed targets on stunting and wasting in children under 5 years of age, and address the nutritional needs of adolescent girls, pregnant and lactating women and older persons.
- **2.3** By 2030, double the agricultural productivity and incomes of small-scale food producers, in particular women, indigenous peoples, family farmers, pastoralists and fishers, including through secure and equal access to land, other productive resources and inputs, knowledge, financial services, markets and opportunities for value addition and non-farm employment.
- **2.4** By 2030, ensure sustainable food production systems and implement resilient agricultural practices that increase productivity and production, that help maintain ecosystems, that strengthen capacity for adaptation to climate change, extreme weather, drought, flooding and other disasters and that progressively improve land and soil quality.

and livestock gene banks in order to enhance agricultural productive capacity in developing countries, in particular least developed countries.



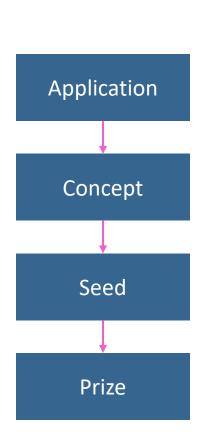
# Al for Societal Good Challenge

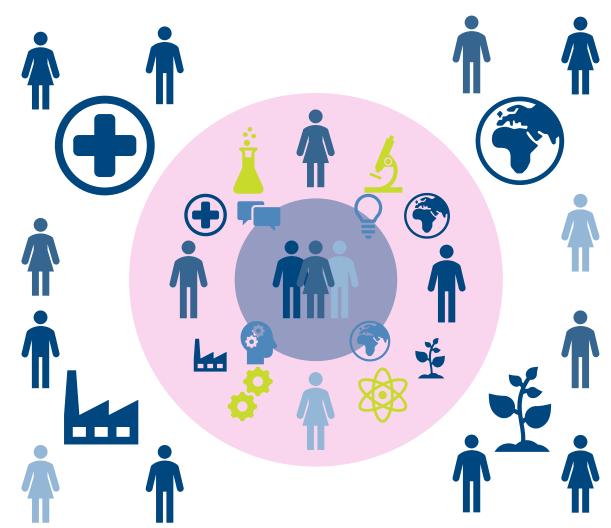
### **Structure & Funding**





# **Team/Solution Evolution**







### **Application (via SESAME)**

#### **Applicant Team & Idea**

#### **Summary**

- Team
- Idea

#### Idea

- **Visionary** about the challenge?
- Unconventional about your approach
- Why you expect it to succeed?
- How it will deliver impact?

### Team, Challenge, Solution & Societal Impact

#### Team

• Unique perspective and unfair advantage

#### Challenge

- Importance and the opportunity for Ireland
- Visionary and inspirational
- Engagement/Barriers

#### Solution

- Novel, unconventional
- **Disruptive** potential
- Feasible/viable
- Risks

#### **Outcomes/Impact**

• What and When?

#### **Budget & Resources**

#### Budget

 Breakdown of the indicative eligible direct costs

#### **Concept Phase (€20k)**

- Staff
- Materials & Consumables
- Travel

#### Seed Phase (€200k)

- Staff
- Equipment
- Materials & Consumables
- Travel

#### Consult

SFI Grant Budget Policy

#### Authorisation

Authorisation for submission by the **host research body** of the lead applicant

#### **Curricula Vitae**

Core Applicant Team

#### **Letters of Support**

Host Research Body, Co-Applicant\*, Societal Impact Champion



### **Eligible Costs\***

Concept

€20k, 3 months

Team formation, challenge validation, solution concept, impact pathway.

Staff

Contributions to salaries

Materials & Consumables Promotional materials, engagement activities, hackathons, design-sprints

Travel

Stakeholder Visits, Meetings Seed

€200k, 9 months

Team development, stakeholder engagement, field-ready prototype, solution deployment preparation. Staff

Contributions to salaries (researchers, technicians, admin staff – subject to justification), stipends

Equipment
Laptops, instrumentation

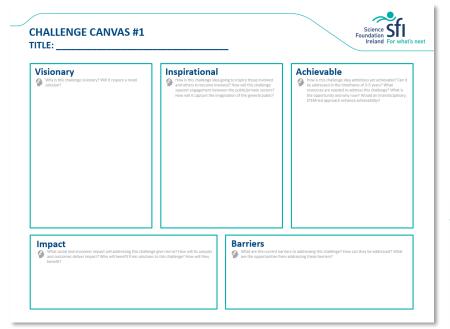
Materials & Consumables Laboratory or engineering materials/consumables, promotional materials, engagement activities, hackathons, design-sprints

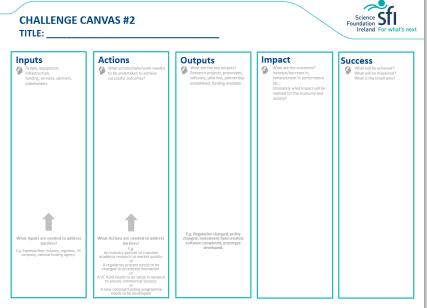
Travel Stakeholder Visits, Meetings, Workshops

<sup>\*</sup>Please Consult Research Offices, SFI Grant Budget Policy



# **Challenge Canvases**







# **Challenge Canvases**

#### **CHALLENGE CANVAS #1** TITLE:



#### Visionary



Why is this challenge visionary? Will it require a novel solution?

#### Inspirational



How is this challenge idea going to inspire those involved and others to become involved? How will this challenge support engagement between the public/private sectors? How will it capture the imagination of the general public?

#### **Achievable**



How is this challenge idea ambitious yet achievable? Can it be addressed in the timeframe of 3-5 years? What resources are needed to address this challenge? What is the opportunity and why now? Would an interdisciplinary, STEM-led approach enhance achievability?

#### **Impact**



What social and economic impact will addressing this challenge give rise to? How will its outputs and outcomes deliver impact? Who will benefit from solutions to this challenge? How will they

#### **Barriers**



What are the current barriers to addressing this challenge? How can they be addressed? What are the opportunities from addressing these barriers?



# **Challenge Canvases**

### **CHALLENGE CANVAS #2**

TITLE:



#### Inputs



People, equipment, infrastructure. funding, services, partners, stakeholders.

What Inputs are needed to address barriers?

E.g. Expertise from industry, regulator, VC company, national funding agency.

#### **Actions**



What actions/tasks/work need(s) to be undertaken to achieve successful outcomes?



What Actions are needed to address barriers?

E.g. An industry partner to translate academic research to market quickly.

A regulatory process needs to be changed to accelerate innovation.

A VC fund needs to be setup in advance to ensure commercial success.

A new national funding programme needs to be developed.

#### **Outputs**



What are the key outputs? Research projects, prototypes, software, pilot line, partnership established, funding available.



What are the outcomes? Increase/decrease in, enhancement in performance

Ultimately what Impact will be realised for the economy and

#### Success

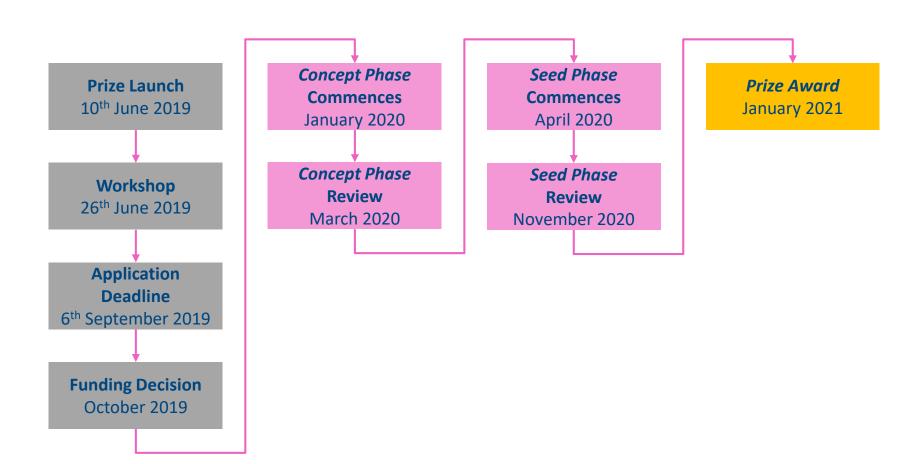


What will be achieved? What will be measured? What is the timeframe?

E.g. Regulation changed, policy changed, investment fund created, software completed, prototype developed.



# **Key Dates**





### **Thank You**

For further information/queries, please email <a href="mailto:challenges@sfi.ie">challenges@sfi.ie</a>